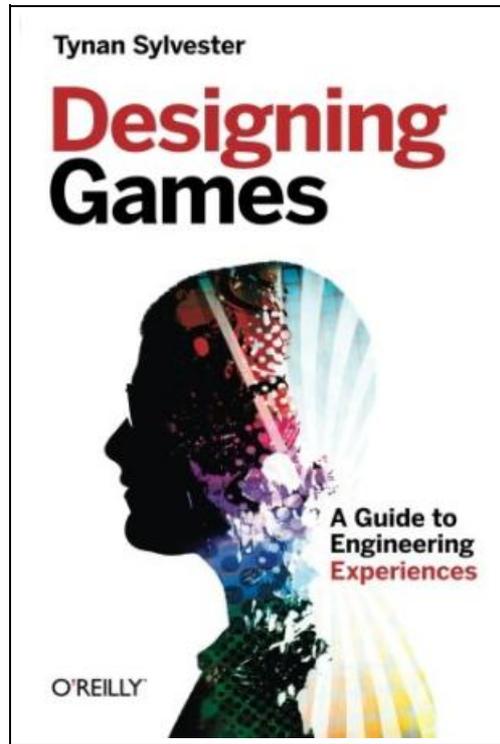


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DESIGNING GAMES: A GUIDE TO ENGINEERING EXPERIENCES



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